










# Password Express



Co-funded by  
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<p><b>Key competence:</b> <i>Literacy, Multilingual</i></p> <p><b>Soft skills:</b> <i>Oral and written communication, creativity</i></p>	 Editorial 2 – 10 Recommendation 4 – 6	 15-20 min 20 min	 10+ 1 <sup>o</sup> - 6 <sup>o</sup>	
<p><b>Variants and/or steps</b></p> <ul style="list-style-type: none"> <li>★ It is important to create homogeneous groups.</li> <li>★ In the first rounds you can avoid using the hourglass.</li> <li>★ Instead of playing in turns, teams can write down the words during a period of time and then share it.</li> <li>★ It could be interesting to register the words and comment on them after playing. Trying to make a sentence with all written words can be also interesting. If you want to use the game to introduce a topic of the subject, you can choose specifically the semantic fields.</li> <li>★ If you play as suggested, you can give more points to words which are not repeated in all teams.</li> </ul>				
<p><b>Adaptations for special needs</b></p> <ul style="list-style-type: none"> <li>➤ This game is difficult to play with Special needs students. You can give them a list of words, and they must choose which words fit.</li> </ul>				
<p><b>Discussion</b></p> <p><input type="checkbox"/> Did you hear words from your classmates that you didn't know before? <input type="checkbox"/> Which ones? <input type="checkbox"/> What semantic field was easier or more difficult? Why?</p>				
<p style="text-align: center;">% of answers based on 238 Primary School students</p>				
<p style="text-align: right;">     </p>				
Would you like to play it again?	20%	5%	11%	65%
Have you communicated a lot with your classmates while you were playing?	2%	8%	15%	75%
Have you done any calculations during the game?	31%	9%	20%	40%
How easy was it to understand the rules of the game?	3%	5%	24%	68%
Have you thought of any strategy while playing the game?	20%	15%	8%	57%
Are you able to explain this game to another student?	20%	2%	22%	57%